



NATIONAL WEATHER SERVICE WINTER WEATHER EXPERIMENTS

Information Briefing to the Science and Technology Committee of the NWS Corporate Board

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Goals of Presentation

- History of the WWE
- Plans for this year's WWE
 - ► Expansion into WR and SR
- Collaboration Lessons Learned

HISTORY OF WWE



- The first WWE resulted from the outcome of NWS performance review for Jan 2000 Blizzard
 - Mechanism needed for improving forecasts for winter storms
 - ► ER and NCEP proposed a Winter Weather Experiment to improve guidance procedures/products to support winter weather watches and warnings issued by the WFO
 - ► Provide WFO ability to influence NCEP products before they are released through a collaborative forecast process between WFOs and HPC
 - ► Assess SREF for providing Watch Guidance products

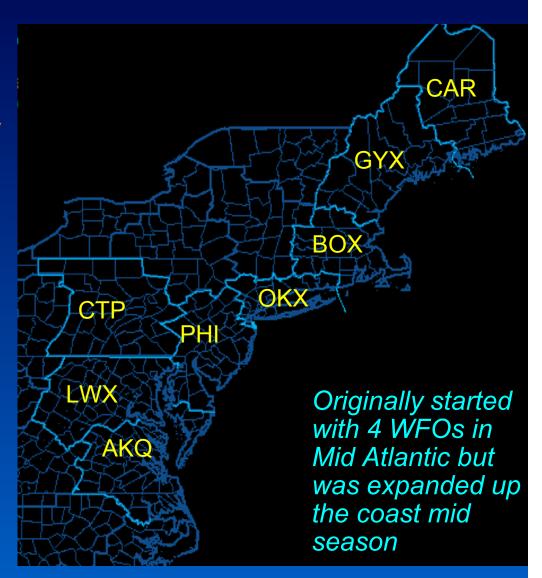
WWE I

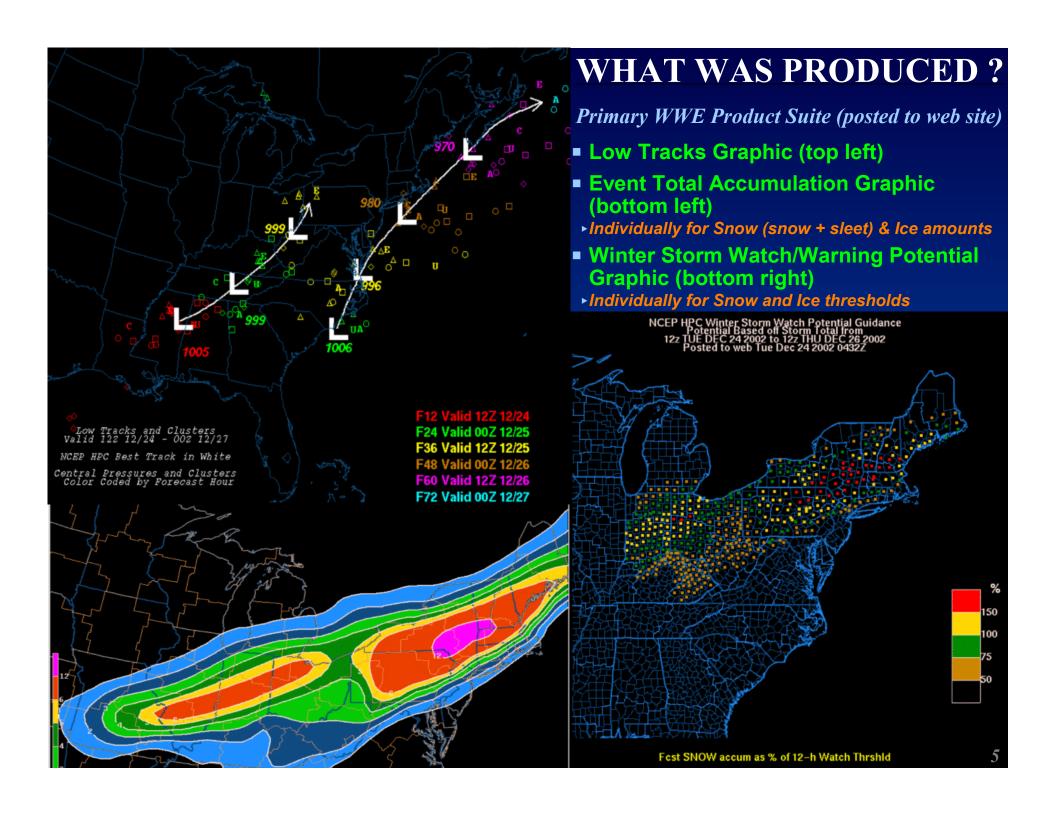
GOALS

- ► Based on collaboration between HPC and WFOs minimize the chance of another Jan 2000 event
- ► Test SREF application to winter weather forecasting
- ► Test HPC's new collaborative role to facilitate a fully coordinated short- and medium- range forecast product suite in preparation of the NDFD

PARTICIPANTS

- ►NCEP (EMC, NCO, & HPC)
- –HPC provided SREF based suite of enhanced winter weather graphics
- **ER WFOs**
- Used HPC graphics to center a text chat based collaboration session
- **OCWWS**
- -Monitoring and feedback
- WWE conducted in parallel with operations





NWS ER REVIEW

BENEFITS OF WWE I

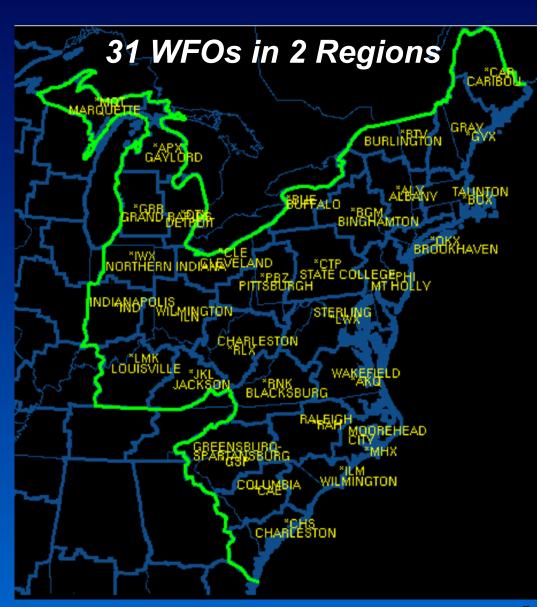
- Despite low frequency of winter weather events over the WWE I area, useful insights were gained
- ► HPC contributions were positive and helpful
- Snowfall and Storm Track Graphics were very helpful
- A large-scale perspective can be very useful to the WFOs

WWE ISSUES IDENTIFIED BY ER

- Coordination Process "Simply too long..."
 - ► Lack of audio a definite negative "some people are slow typists"
 - ► WWE draws attention away from other tasks
 - -Other coordination calls take time as well
 - ► Must strive to keep process less than 15 minutes
 - -Expansion of WWE may slow the process

WWEII

- Goals of experiment expanded
 - ► Evaluate workload associated with collaborative process involving HPC and more WFOs
- Project oversight by OCWWS
- ► Generically the same time lines as WWE I, but with more WFOs
- Added use of audio to support collaboration
 - In addition to a chat room
- Collaboration process reduced to 15 minutes
 - ▶ Remained outside AWIPS
- Verification procedure invoked in an attempt to establish benefit of WFO participation in WWE



WWE II CONSIDERATIONS

- More WFOs participating
 - ►Increased from 8 to 31
 - ► Had to anticipate two concurrent but geographically spaced events
- Incorporate ER recommendations from WWE I
- Structure WWE II in line with a NDFD paradigm
 - ► Not fully schedule driven
 - ▶ Assess information as it becomes available
 - ► Conduct collaborative activities early in the forecast process
 - ► Make NWS products consistent
- WWE II conducted in parallel with operations
 - ►NCEP reallocated 4 FTEs to conduct this experiment and provide other NDFD-related support

WWE II EVALUATION

Verification Results

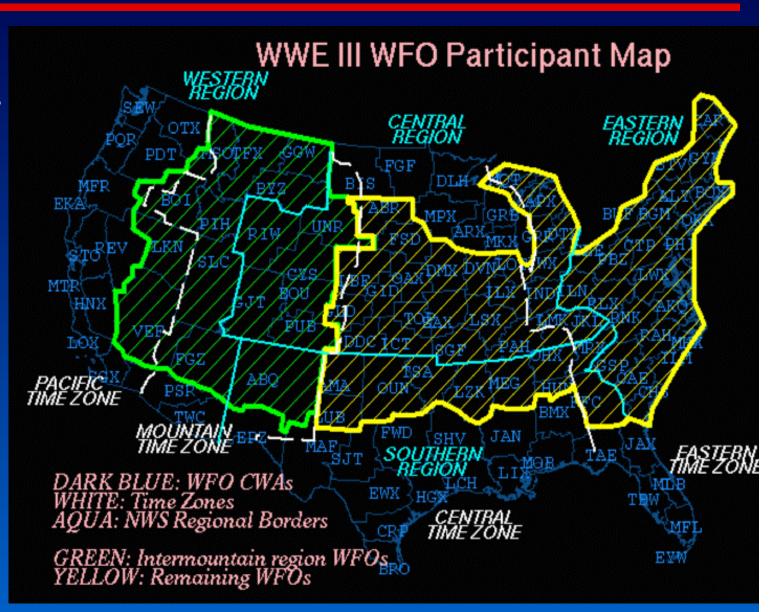
- ► Objective verification of graphics generated by HPC showed they were an improvement over both the operational and ensemble output
- Subjective feedback from WFOs and HPC strongly indicated the process is beneficial to BOTH WFOs and NCEP
- ► Duration of collaboration call was appropriate
- ► Comparison of WFO winter storm watch/warning verification scores were somewhat dichotomous
- -WWE II WFOs as a whole showed improvement as compared to the previous year
- -Individually, however, CR WFO scores went down while ER scores improved, breaking records
- ▶ HPC and WFOs felt the chat room did not enhance benefits of the audio call

Recommendations

- ►ER continue WWE II into this year
- -Drop the chat room
- ►CR ditto, but expand to include the I-80 and I-70 corridor
- -Drop the chat room
- SR requested support for mixed precip events on I-40 corridor
- ► WR requested similar support tailored for intermountain region WFOs

WWEIII

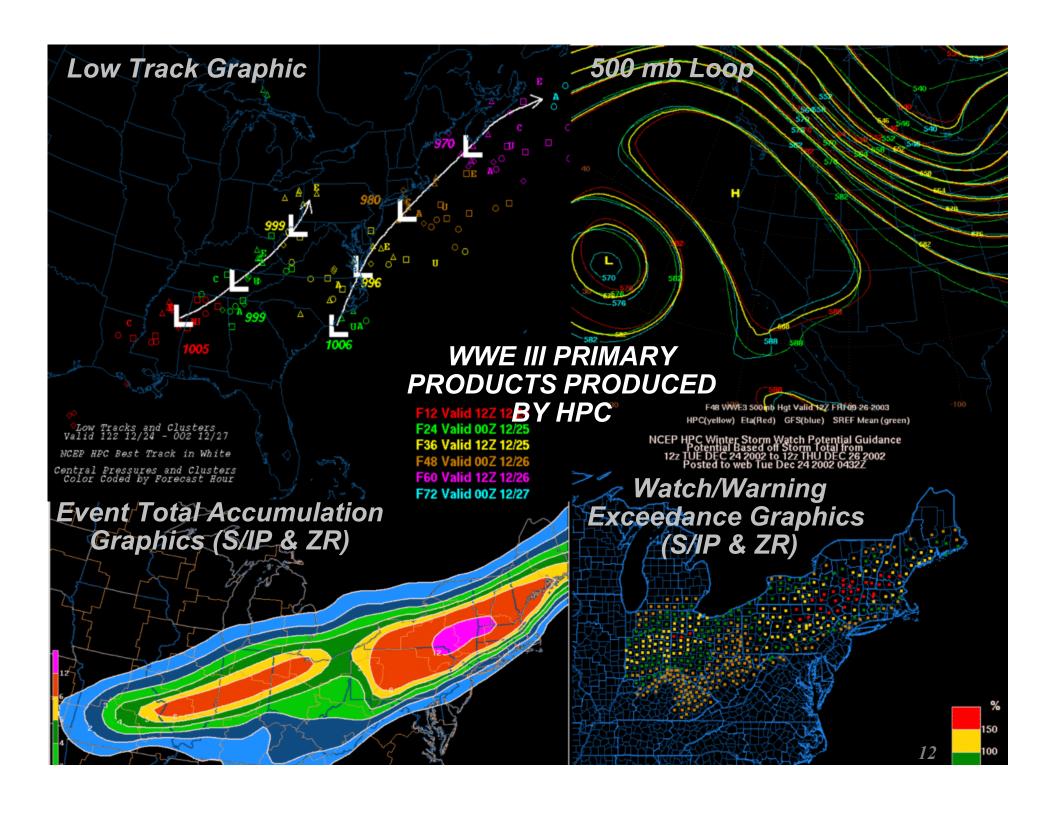
- Goals remain consistent with previous WWEs
- Expansion from 31 to 75 WFOs and from 2 to 4 Regions
- Explore best collaborative methods crossing different time zones
- No chat room specific to WWE - just use 12 Planet



WWE III CONSIDERATIONS

So far so good, but need to build on what's worked...

- Over twice as many WFOs as last WWE
 - ► How best to conduct collaboration for either one event covering numerous WFOs or multiple events covering separate regions of the WWE III area
- Multiple time zones
- ▶ Optimal collaboration times different between WFOs
- Varying sensitivities and local climates among WFOs
- ▶ What's worked in previous WWEs may not work in the expansion areas
- Expand use of SREF and operational model guidance
- Must keep process simple but useful for WFOs
- ▶ Must ensure effective and efficient collaboration for WFOs and NCEP
- Must keep it manageable at HPC
- ► Assess HPC resource requirements
- Experiment should help answer critical questions NWS has entering NDFD era



COLLABORATION CALL

Premise

- The collaboration calls are...
 - ▶15 minutes in length
 - An opportunity to get all participants impacted by an event on the same page early in the forecast process
 - -Viewing the latest operational and ensemble output (modified by forecasters)
 - -Verbally sharing considerations with neighbors in a short time frame
 - -This includes HPC
- The collaboration calls are not...
- ▶ The arena where final watch/warning decisions are made
- ► Where HPC dictates or suggests configuration of watch/warnings
- Long enough in time to hold in depth scientific discussion of an event

EVALUATION OF WWE III

- Conducted in a similar fashion to WWE II
 - ► Objective verification of HPC generated graphics
 - ► Comparison of WFO watch/warning stats
 - ► Review of feedback solicited from WFOs and HPC

Summary: Collaboration Lessons Learned

Time

- ► Should be early in the forecast process (but not too early!)
- -Early enough before getting too deep into grid edits
- -But not so early most participants are only in listening mode

Frequency

► Twice per day seems to be sufficient

Duration

► Short and sweet (15 minutes seems to be appropriate)

Structure

- ► Facilitated collaboration most helpful
- ► Allow input from all, but must be tactful enough to keep call moving
- ▶ Facilitator should lead and not "strong arm" participants into a decision

Mechanics

- ▶Voice communication most efficient
- ▶ Chat rooms seem to supplement audio, but not replace it
- ► Avoid having to monitor multiple chat rooms
- ► Avoid having participants in multiple collaboration calls

Potential Directions

- ► Streaming video as a prep for participation (or VISIT software as a proxy)
- ►Web cams ???
- ► Targeted Collaboration (instead of fixed times over fixed areas)

Concluding Remarks

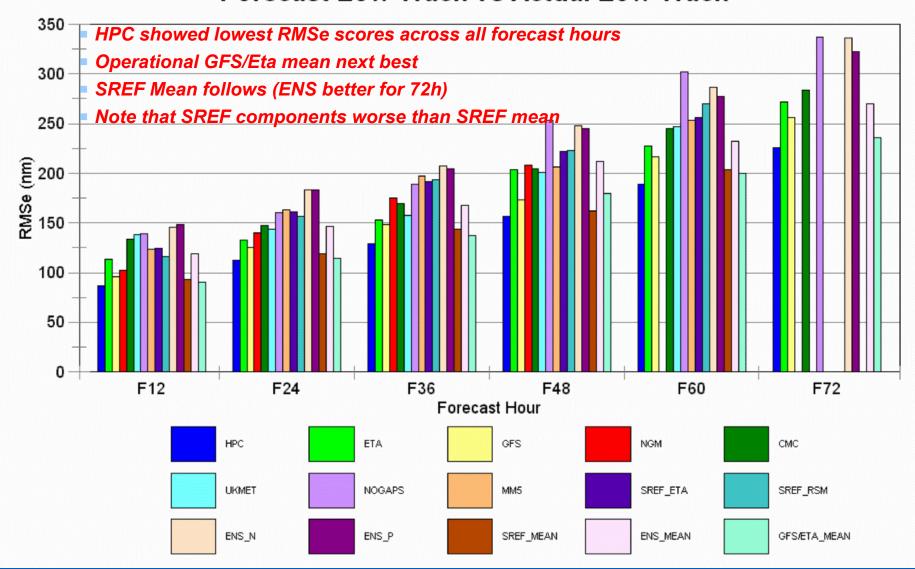
- WWE III is already in progress
- WWE III procedures will be adjusted as feedback warrants
- Doubled in size compared to last year
 - ►Includes all CONUS regions
 - Includes extensive mountainous areas
- OCWWS will lead assessment of WWE III

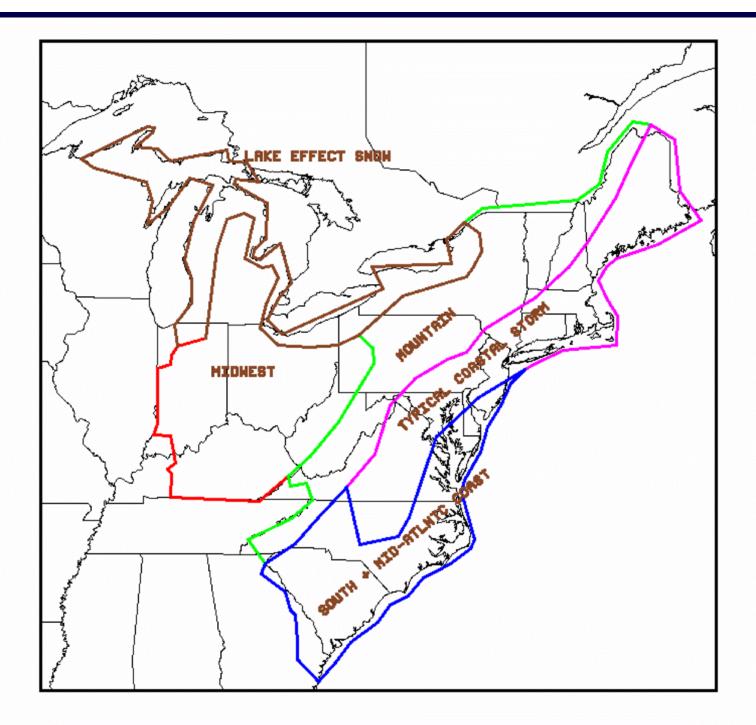
Background Slides

Verification Results of HPC Produced Graphics for WWE II

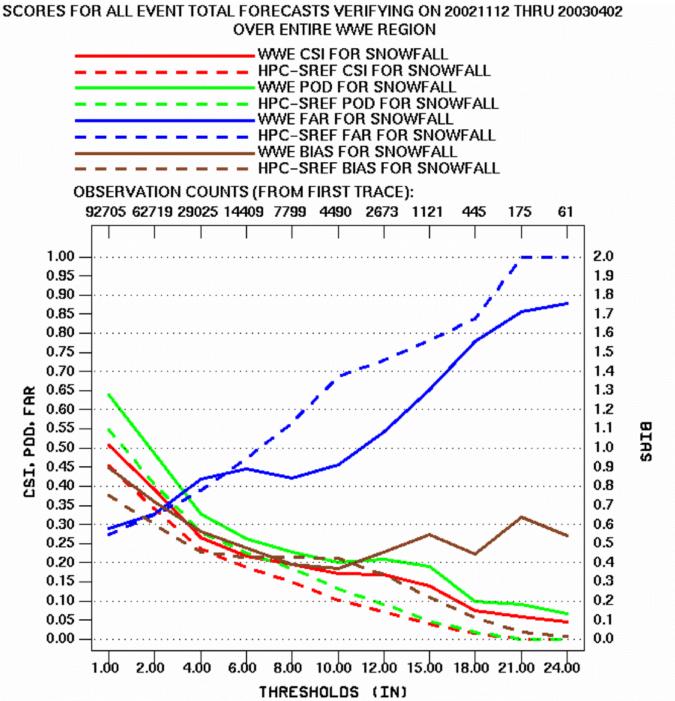
HPC WWE LOW TRACKS VERIFICATION

Forecast Low Track vs Actual Low Track





- The starting point accumulations are dashed (HPC-SREF)
- The HPC WWE forecaster accumulations are solid
- Note the scale on left is for CSI,
 POD, FAR while on right is for Bias
- The WWE CSI and POD is always better indicating that the changes made by HPC forecaster are improvements
- However, there is a comparatively low bias in the 7-11" range and a higher bias in the 2-6" range



- The starting point accumulations are dashed (HPC-SREF)
- The HPC WWE forecaster accumulations are solid
- Note the scale on left is for CSI,
 POD, FAR while on right is for Bias
- Overall HPC made less dramatic improvements for ice as compared to snow/sleet.
- In fact little improvement was offered for thresholds higher than .25"

